

Remote Peering

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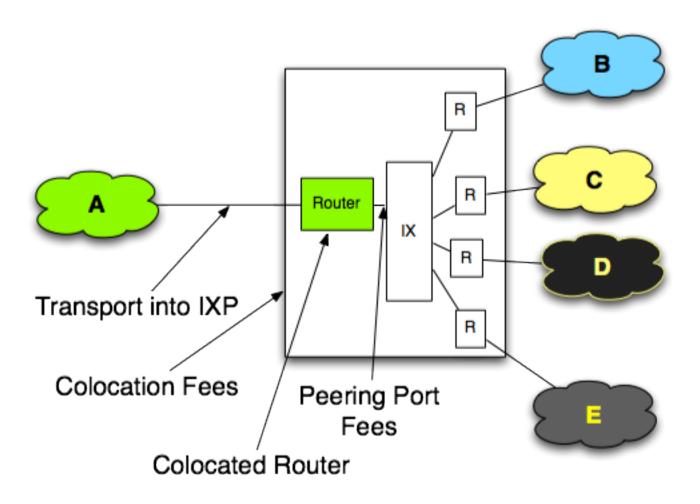


Observations

- Number of IXP's are increasing
- Peering density at IXP's are growing
- Transit prices are dropping
- Sound business cases for peering
- More love between content & eyeballs
- Higher adoption of remote peering



Traditional peering model





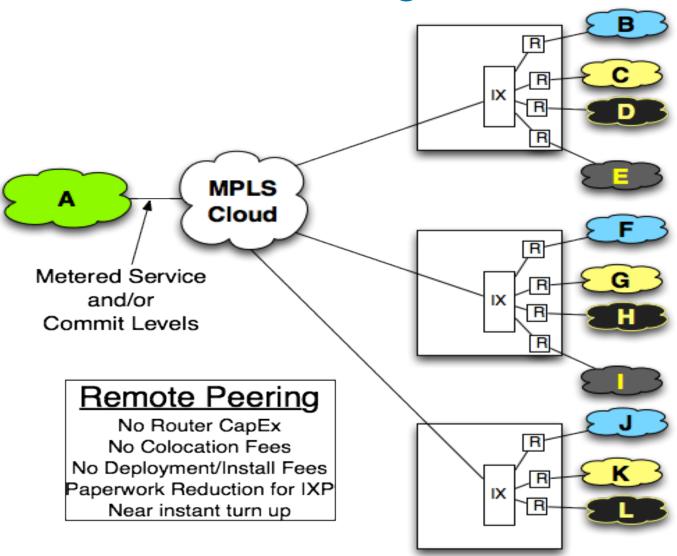
Challenges with traditional model

- Cost is fixed
- Transit drops faster than IXP port/co-location costs & routers



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Remote Peering model





Router configs

interface GigabitEthernet0/1/2 description Your_Favourite L2 Transport Provider no ip address no ip proxy-arp load-interval 30 negotiation auto interface GigabitEthernet0/1/2.861 description IXP1 encapsulation dot1Q 861 ip address 1.1.1.2 255.255.252.0 ip access-group ACL in ip access-group ACL out no ip proxy-arp interface GigabitEthernet0/1/2.1835 description IXP2 encapsulation dot1Q 1835 ip address 2.2.2.10 255.255.252.0 ip access-group ACL in ip access-group ACL out no ip proxy-arp I

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Business case: Closer to eyeballs at lower cost

	Traditional Peering	Remote Peering
CapEx for 4 POP's	\$1.1M (275K/POP)	\$0
OpEx for 4 POP's	\$15K/month	\$0
Circuit costs to connect POP's	\$6K/month	\$1200/month (1G)

* Data courtesy of Drpeering.net



Our experience/advise

- You probably don't want to do remote peering across continents or where latency doesn't work in your favor.
- Try to take the hybrid approach where you blend traditional IXP setup with remote peering
- Remote peering is a great way to get closer to eyeballs and grow your peering while you are building out your global backbone
- IXP's treat you the same even if you come through a partner. Keep doing this!



The debate

- L2 service adding more complexity
 - Harder to monitor
 - Complex to debug issues compared to L1
 - Added latency
- Remote peering can lead to routing inefficiency
 - Breaks the model of "Peering keeps local traffic local"
 - Latency benefits could disappear?
 - Higher adoption of remote peering could lead to routing problems or anomalies
- Dropping bits on the floor waiting on BGP timers
 - L2 service drops but you have to wait on timers
 - Argue: How is this different from peering across multiple switches?
- Commitment issues
 - Not physically present may mean you are not really serious about peering in the region



It's about choices!





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Acknowledgements

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